

Camp Kaleideum

Summer 2026



Kaleideum

Camp Kaleideum Information



2026 Camp Prices

Full-Day Camps – 9 am-4 pm

- Pre-K-Rising Kindergarten (must be 4 years old by May 1, 2026)
- Rising 1st-Rising 2nd Graders
- Rising 3rd-Rising 4th Graders
- Rising 5th-Rising 7th Graders

Five-day weeks:

\$250 member | \$300 non-member

Four-day weeks:

\$200 member | \$250 non-member

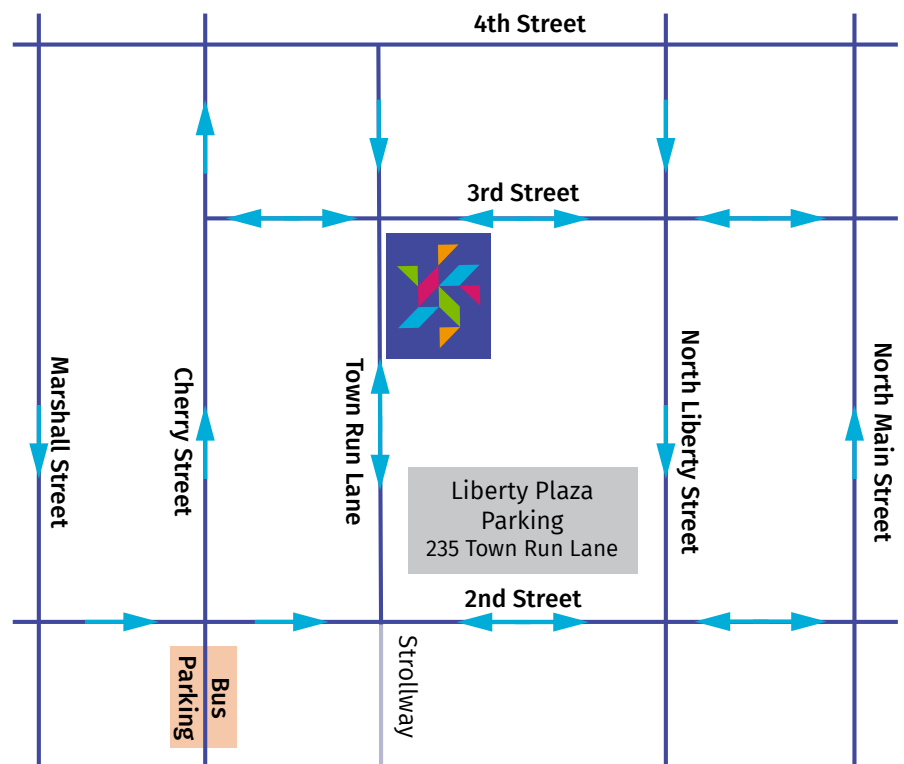
Before- and After-Care

- Before-Care – 8-8:45 am:
\$5 per day per child
- After-Care – 4-5:30 pm:
\$10 per day per child

See next page for additional information.

Camp Location

Camp will be held at 120 West 3rd Street, Winston Salem, NC, 27101. Parking is available in the Liberty Plaza parking deck located behind the museum at 235 Town Run Lane. Car drop-off lines will be located on 3rd Street directly in front of the museum. For information on drop-off and pick-up, please see pages 4-5.



Memberships

Information about memberships can be found on our website. All memberships must include the child that is being registered for camp. Multi-camp discounts are no longer being offered.

Snacks and Lunch

Campers should bring two snacks, lunch, and a water bottle.

Camper Clothing

Please send your child in clothing that is comfortable for indoor and outdoor, hands-on, messy activities. Close-toed shoes with socks are preferred. Please, NO flip-flops.

Pre-K and rising Kindergarteners: Just in case, on the first day of camp, please send a labeled bag with an extra set of clothing for your child. If they don't need that change of clothes, we will send the outfit back on Friday. **Campers need to be able to use the bathroom independently and have the ability to use a public restroom without immediate assistance from an adult.**



Before- and After-Care

Full Morning Before-Care is available from 8 to 9 am each morning for all campers. The cost of each session is \$5 per camper per day. **Afternoon After-Care** for full-day campers is available from 4 to 5:30 pm. The cost of each session is \$10 per camper per day.

Before- and After-Care can be pre-purchased during registration. A limited number of spots are available day of on a first come/first serve basis.

A late fee of \$5 for every 15 minutes late will be charged to parents picking up after 5:30. After the third late fee, your child will no longer be eligible for After-Care and must be picked up no later than 4 pm.

Registration, Payments, and Cancellations

Pre-registration is required. All payments are due in full upon registration, including a non-refundable deposit of \$50. **Registration is available online**, with payment accepted via MasterCard, Visa, American Express, and Discover. You may also register at the Kaleideum Welcome Desk.

Cancellations MUST be made prior to MAY 11, 2026, to be eligible for a refund (minus the \$50 non-refundable deposit). No refunds will be given after this date.

Museums For All Discounts

A limited number of camp applications are eligible for a Museums For All discount of \$50 per camp. Only two weeks per child.

You must register in person to receive this discount and provide proof of eligibility. We accept EBT, WIC, and Second Harvest Link2Feed cards.

For More Information

If you have questions about Camp Kaleideum, please contact us at scheduling@kaleideum.org.



Drop-off and pick-up procedures are subject to change based on city construction. Please make sure we have a current email address that you check regularly to update you on any changes.

DROP-OFF

8:45-9:15 am

We will have two methods of drop-off. You are free to choose whichever method works best for your needs.



Car Line Drop-off

Car line drop-off will take place in front of the museum on 3rd Street. You must approach the building from Town Run Lane. Because 3rd Street is now a two-way street, if you approach from Liberty Street, you must either loop around on Town Run Lane or park and walk up. **DO NOT let your camper(s) exit the car before they have been signed in by a staff member.**



Caregiver Walk-up

Please park and walk your camper up to the **check-in table** in front of the museum, where a camp administrator will check in your camper. Once signed in, Kaleideum staff will walk your camper to the camp group. Parking is available in the Liberty Plaza parking deck (free 15 minutes), as well as street parking, if available.



PICK-UP

3:30-4 pm

For every day of camp, all adults are required to sign out campers by presenting a photo ID showing a name that is listed on the authorized pick-up list. Please have your ID ready to show a camp staff member when you arrive.

We will have two methods of pick-up. You are free to choose whichever method works best for your needs:



Car Line Pick-up

Car line pick-up will take place in front of the museum on 3rd Street. You must approach the building from Town Run Lane. Because 3rd Street is now a two-way street, if you approach from Liberty Street, you must either loop around on Town Run Lane or park and walk up. One of our staff will walk the line to check your ID, sign out your camper, and call the camper out. A staff member will walk your camper(s) out and assist in loading into your vehicle.



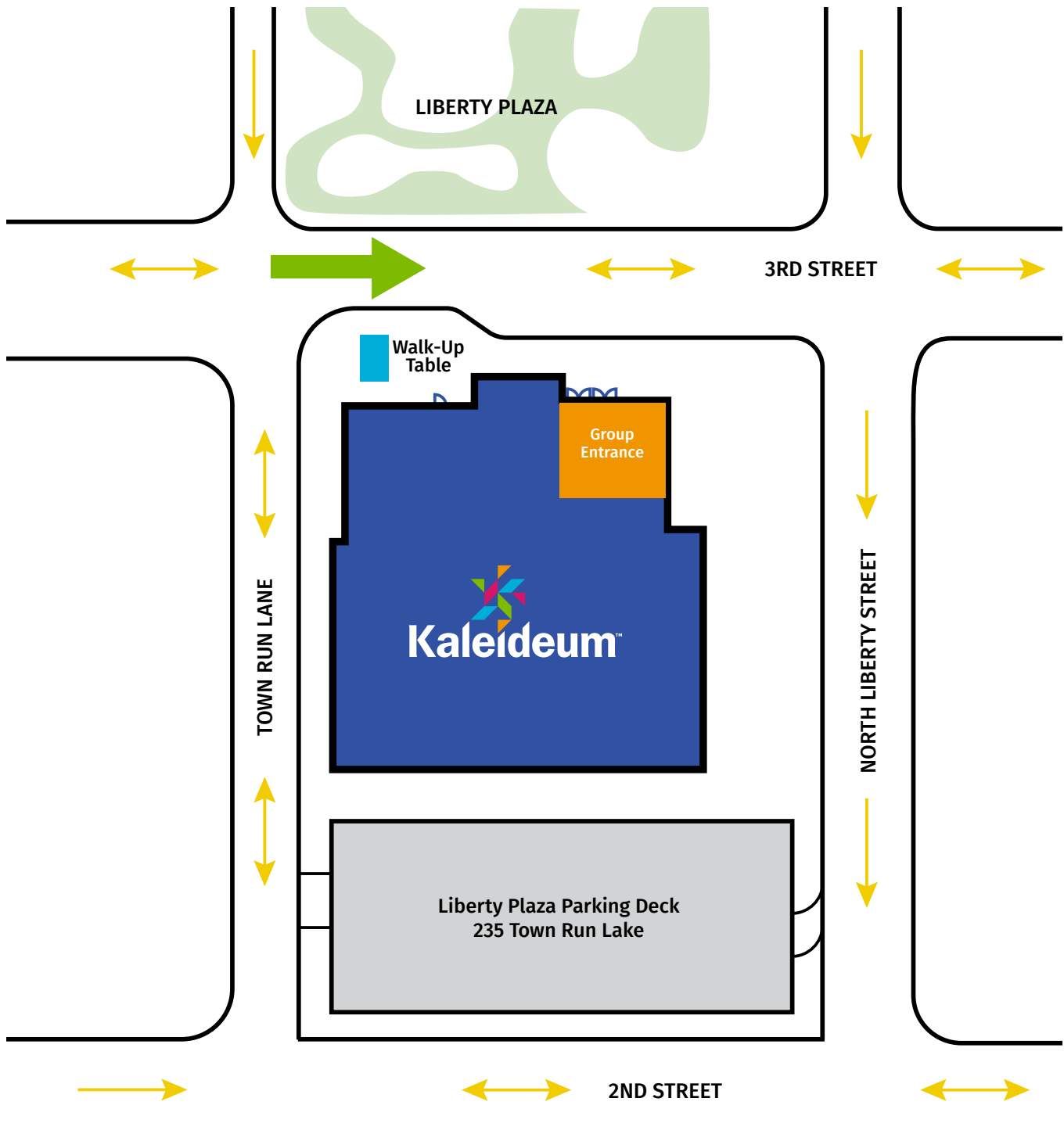
Caregiver Walk-up

Caregiver walk-up will take place outside in front of the museum. After parking, walk to the **check-out table** where a camp administrator will check your ID, sign out your camper, and call the camper to walk-up. One of our camp staff will walk your camper to you to go home for the day.



If you must come at a time other than the stated drop-off or pick-up times, please park, walk to the group entrance, and call the camp cell phone number (336) 528-9995. It may take up to 10-15 minutes to sign in or out your camper outside of normal times.

Please note that 3rd Street is now a TWO-WAY street between Liberty Street and Town Run Lane.



This year, our 3rd and 4th grade camps will be held in a separate building next to Kaleideum. Pick and drop off will remain the same but your child will be escorted to our annex for part of the day of camp. The annex is located in the Liberty Tower, and the space is secure and locked from public entry. If you would like to see this space, we will be having an open house on **Friday, May 15, from 4 to 6 pm**. Camp staff will be onsite to answer all questions and give a tour of the space.

Pre-K-Rising Kindergarten

(Must be 4 years old
by May 1, 2026)

May 26-29 (4 Days)

Out of This World

Learn what it takes to become an astronaut and discover what lies beyond the earth. Explore all the planets in our solar system, make moon sand, launch rockets, and journey through the stars in our Digital Dome. Blast off for some out-of-this-world fun!



June 8-12

Expedition Earth

Take a trip around the world! Trek through rainforests, crawl through caves, explore the deep depths of the ocean, and soar through the sky. Each day will be a new adventure as we discover all the amazing things Earth has to offer!



June 15-19

Ms. Frizzle & Friends

Hop on board the magic school bus and take a fantastic voyage through the world of science! Observe worlds big and small. During this crazy adventure we'll explore the layers of the earth, dive into the ocean, get swept away in a storm, and more!



June 22-26

Up, Up & Away

How do you get from here to there? A bus, a car, a trolley, a train, a plane, a hot air balloon — maybe even a rocket! Explore the world of transportation and head home with new ideas about motion, and even a few one-of-a-kind vehicles!



June 1-5

Masterpiece Makers

Unleash your imagination and discover your inner Picasso! Spend the week exploring art techniques such as painting, sculpting, and more. With a paint brush in hand and a palette of creativity, campers will flourish while producing masterpieces of their own!



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Five-day weeks: **\$250 member | \$300 non-member**
Four-day weeks: **\$200 member | \$250 non-member**



Campers need to be able to use the bathroom independently and have the ability to use a public restroom without immediate assistance from an adult.



June 29-July 3

Mess it Up!

Play like a scientist with droppers, measuring spoons, flasks, and test tubes while creating explosive works of art! Campers will finger-paint, make slime, meet some slippery slimy animals, and partake in some real messy experiments. Dress to get messy!

July 6-10

Animal Antics

From flopping fish to furry mammals, explore the entire animal kingdom! Create your own animal habitat, compete in animal relay races, and experience close encounters with a few of the museum's ambassador animals.



July 13-17

Lego® Lab

Ready, set, build! Let your imagination run wild while creating cars, conducting Lego® science experiments, and completing Lego® challenges. Test the basic principles of engineering as you work together to plan the ultimate brick city.



July 20-24

Full STEAM Ahead

Play like a scientist with droppers, measuring spoons, flasks, and test tubes while creating explosive works of art! Experiment with robots, create the strongest structure, and make your own playdough. Get ready to experiment and create!

July 27-31

Storybook Science

Dive into magical worlds and bring your favorite storybook characters to life! Campers will experience their favorite stories in a new way by building, exploring, and experimenting alongside their favorite storybook characters.



August 3-7

Summer

Extravaganza

End your summer with science! Meet some of our ambassador animals up close, experiment with robotics, make slime and end the week with some messy games. Make sure you dress for mess!



Rising 1st-Rising 2nd Grade

May 26-29 (4 Days)

Space Quest

3-2-1 BLASTOFF! Take an amazing journey to explore our solar system, galaxy, and beyond! Train to become an astronaut, plan a trip to another planet, strap in for a rocket launch, and learn about the stars in our Digital Dome.



Superhero

Bootcamp

Double tie your sneakers and be ready for some action! Create your own superhero identity, design armor, and build and run obstacle courses as you explore the science of superheroes. Pose for your action shot!




June 1-5

Mad Science Lab

Invent and test your own concoctions! Play like a scientist with droppers, measuring spoons, flasks, and test tubes, but watch out for fizzy, slimy, sticky reactions! Put on your lab coats and get ready for some messy fun!



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Magic Tree House Adventure

Mysterious destinations await as campers join Jack and Annie on a magic tree house adventure. Let your imagination run wild as we battle pirates, run with the dinosaurs, and design your own mini magic tree house.



Bricks and Bots

Calling all Lego® enthusiasts — it's time to level up! Experiment with a variety of different robots, design Lego® cars, and build mazes using bricks of all colors, shapes, and sizes. Then test out your coding skills using Lego® Spike kits to make your creations come to life!

Mini Makers

Calling all mini makers! Join us for a week of creating and building. Explore a variety of materials and tools while creating marble mazes, bobbleheads, recycled material creatures, and so much more! Get ready to use your imagination to create your own unique designs.



June 8-12

Art-venture

It's hands-on and minds-on in this art adventure! Draw, sculpt, and experiment with different tools and techniques to bring your imagination to life. Create your own firework art, design clay creatures, and paint your way through the rainbow.



Sea Beasts

Dive down into the deep and meet some of the most mysterious sea creatures of the past and present. Find out how many kids could fit inside a megalodon, investigate the movement of a giant squid, learn about bioluminescence, make hagfish slime, and invent some sea beasts of your own.

Code & Create

Join us at the intersection of technology, art, and innovation! Experiment with circuits and get creative using Spheros to make unique works of art. Make brick creations come to life with Lego® Spike kits and program Botley and Bee-Bot robots to follow your commands.



Creature Creation

What do you get when you cross a snail and a butterfly? Use your imagination and recycled materials this week to create some crazy creatures! We'll use Lego® robotics kits to create our own creature themed robots and meet some live ambassador animals to inspire imagination.



June 15-19

Mystical Worlds

Travel to underwater kingdoms, cloud castles, lava mountains, and enchanted forests where different mythical creatures live. Hunt for lost mermaid treasure, hatch dragon eggs, mix magical potions, and create habitats for your favorite magical creatures.



Journey Across the World

Get your passports ready, it's time to explore! Take a trip around the world to learn about the geology, landmarks, and animals found on all seven continents. Each day will be a new adventure as we set out to journey across the world!

Lego®-ology

It's Lego® time! Conduct Lego® science experiments, build a fizzing Lego® volcano, and run Lego® relay races. Get creative by designing amazing brick structures and compete in Lego® games and challenges using Lego® BricQ Motion kits. Get ready for a week of brick-tastic fun!



Gotta Catch 'em All

Are you ready to complete your own Pokédex? Master the skills you'll need to become a trainer and create your own fantastic creatures. Design habitats for your characters, make your own Pokéball, and go on a fun scavenger hunt to catch 'em all!

Pokémon is a registered trademark of Nintendo, which does not sponsor, authorize or endorse this program.

June 22-26

Mad Science Lab

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Rising 1st-Rising 2nd Grade

June 22-26 *continued*



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July 6-10

Story Adventure

From enchanted forests to pirate ships, get ready to use your imagination as we venture into the world of storybooks. Work together to create your own setting, characters, and action to bring your story to life!



Mystical Worlds

Travel to underwater kingdoms, cloud castles, lava mountains, and enchanted forests where different mythical creatures live. Hunt for lost mermaid treasure, hatch dragon eggs, mix magical potions, and create habitats for your favorite magical creatures.

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July 13-17

STEMology

It's a smorgasbord of science! Take a crash course in paleontology, zoology, biology, and more. Dig into dinosaur fossils, erupt your own volcano, create an animal habitat, and conduct hands-on experiments in various fields of science.



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Rising 1st-Rising 2nd Grade

July 20-24

Mad Science Lab

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July 27-31

Space Quest

3-2-1 BLASTOFF! Take an amazing journey to explore our solar system, galaxy, and beyond! Train to become an astronaut, plan a trip to another planet, strap in for a rocket launch, and learn about the stars in our Digital Dome.



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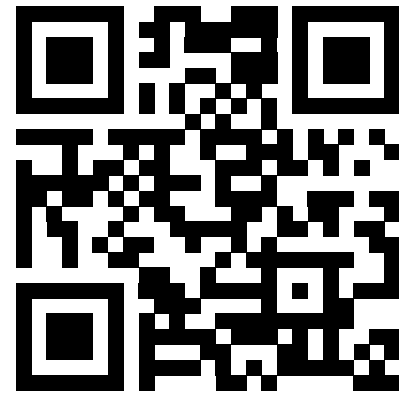
August 3-7

Summer Extravaganza

End your summer with science! Meet some of our ambassador animals up close, experiment with robotics, make slime and end the week with some messy games. Make sure you dress for mess!



Register NOW for Camp Kaleideum



Scan the QR code or go to
kaleideum.org/camps

All payments are due in full upon registration, including a non-refundable deposit of \$50. Payment accepted via MasterCard, Visa, American Express, and Discover. You may also register at the Kaleideum Welcome Desk.

Cancellations MUST be made prior to MAY 11, 2026, to be eligible for a refund (minus the \$50 non-refundable deposit). No refunds will be given after this date.

Rising 3rd-Rising 4th Grade

May 26-29 (4 Days)

Time Travelers

Build a time machine and go on an adventure from the past to the present. Travel through the ages and learn about the great discoveries of the past. From Renaissance painters to Edison and Tesla, we'll uncover advances in art and science through time and space!



June 8-12

Design It

Get ready to create! This hands-on experience invites you to use your imagination through making and building. Design your own key chain, build obstacle courses, create bobble heads, and make anything else you can imagine!

Gotta Catch 'em All

Are you ready to complete your own Pokédex? Master the skills you'll need to become a trainer and create your own fantastic creatures. Design habitats for your characters, make your own Pokéball, and go on a fun scavenger hunt to catch 'em all!

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June 1-5

Engineer It

Put on your thinking cap to engineer solutions to amazing challenges! Learn the engineering process as you build looming spaghetti towers, experiment with robotics, and even create your own Rube Goldberg machine.



Slime Time

Get ready for sticky, stretchy, messy fun! Try out different slime recipes as we make magnetic, rainbow, and fluffy slimes, as well as explore slime in nature. Experiment with different ingredients to create your own super slime recipe!



June 15-19

Coding Games

Explore the basics of coding! From cubes to creepers, embark on an adventure through the world of Minecraft. Experiment with coding and paint to create a one-of-a-kind piece of art made by you *and* a ROBOT. Design your own characters using Scratch and discover new ways of coding with colors and lines.



Wizard Academy

Venture with us into the world of wizards through imaginative play and science experiments. Our academy's core subjects include potions and charms, and extracurricular studies range from fantastic beasts to Quidditch. Muggles are welcome!



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June 22-26

Cardboard Challenge

Get ready to create! Use cardboard to make moving contraptions, design your own cardboard arcade game, and create life-sized structures. From castles to rocket ships, use your imagination and engineering skills to create the ultimate cardboard fort!



Wicked Reactions

Start your week with a BANG! Learn how to create a lasting impact with elephant toothpaste, experiment with acids and bases, and grow your own crystals! Prepare to have your mind blown as you experiment with hands-on chemistry activities and demonstrations.

June 29-July 3

Electrifying Science

Get charged up about energy and optics! Experiment with the Van der Graaf generator and plasma ball to learn about electricity. Play with Snap Circuits and Makey-Makey kits to discover the science of circuits and create a unique sun print using solar energy.



July 6-10

Engineer It

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Biome Bonanza

Discover the many ecosystems of our world and learn how creatures like birds and bugs have adapted to them. Become an expert as we dissect owl pellets, meet some ambassador animals up close, and design our own animal habitats!



July 13-17

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STEM Lab

Get ready to mix, test, and discover as campers become junior scientists for the week! Meet live animals, launch rockets, explore DNA, dig into fossils and conduct hands-on experiments in various fields of science.

July 20-24

The Great Engineering Bake Off

Join Wake Forest University Engineers as we explore science and engineering through tasty treats. Experiment with the chemistry of recipes, use engineering tools such as 3D printers to create one-of-a-kind eats, and put teamwork to the test in Bake-Off challenges. Wrap up the week by showcasing your catapult design skills for an end of camp food fight!



WAKE FOREST
UNIVERSITY

Department of Engineering

July 27-31

Cardboard Challenge

Get ready to create! Use cardboard to make moving contraptions, design your own cardboard arcade game, and create life sized structures. From castles to rocket ships, use your imagination and engineering skills to create the ultimate cardboard fort!

Slime Time

Get ready for sticky, stretchy, messy fun! Try out different slime recipes as we make magnetic, rainbow, and fluffy slimes, as well as explore slime in nature. Experiment with different ingredients to create your own super slime recipe!



August 3-7

Summer Extravaganza

End your summer with science! Meet some of our ambassador animals up close, experiment with robotics, make slime and end the week with some messy games. Make sure you dress for mess!

Rising 5th-Rising 7th Grade

June 1-5

Prehistoric Pokémon

Dig into the past and become a Pokémon-inspired paleontologist! Compare ancient Pokémon species and design an original fossil Pokémon complete with stats, ability and evolutionary stages. Master the skills you'll need to become an expert trainer and get ready to catch 'em all!

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June 8-12

Green Innovation Lab

Join us, along with Piedmont Environmental Alliance, as we dive into the science of our planet! Campers will investigate local water quality, test filtration methods, design clean-energy contraptions, and discover how everyday choices can protect Earth's future.



June 15-19

Maker Revolution

Your brain is filled with wonderful creations waiting to come alive! Use the design process to dream up ideas while utilizing some of the latest technologies such as laser cutters and 3D printers to make them come to life. Experiment with robots, create wire sculptures, and construct amazing cardboard creations!



June 22-26

Creative Coding

Join us at the intersection of technology, art, and innovation! We'll go from block coding to create unique works of art with Spheros to using Lego Spike robotics kits to complete a variety of challenges, and finally to using text code to play with sensors to recognize colors and symbols.


June 29-July 3

Coding Adventure

(\$35 equipment fee will be added to camp registration)

Power up your imagination and critical thinking as we create our own video games! Learn coding fundamentals and apply them in multiple languages — from block coding to Python. Working with multiple device and input methods, design your video game and bring it to life. You'll leave with your very own PyBadge that you can continue to code at home!



 Five-day weeks: **\$250 member | \$300 non-member**
Coding Adventure: add \$35 equipment fee



July 6-10

Inventor's Workshop

Put your ingenuity to the test with a week of engineering, prototyping, and inventing. Tackle real world problems through inventing by designing shelters, creating tools to clean up oil spills and making an invention of your own. The sky is the limit on what you can create!

July 13-17

STEM Exploration

It's not just about wearing a lab coat. Discover all that STEM has to offer as you explore various careers in biology, architecture, and environmental science. Run DNA gels, explore deep space, design a house, and collect and identify animals in a stream ecosystem.



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July 20-24

Chemical Meltdown

Watch science in action through chemical reactions! Become a scientist and experiment with different slime recipes, create elephants' toothpaste, freeze things in liquid nitrogen, and create some explosive reactions with a chemist.

July 27-31

Kaleideum Carnival

Step right up for a week of curiosity, creativity, and hands-on discovery! Campers will use their imagination to experiment and build as they explore the science and design process behind some of their favorite carnival games and create some one-of-a-kind games of their own.



Try It!

Summer Teen Workshops

Maker Mondays (Grades 6-12)
2-5 pm in the Try It! Studio
\$50/members; \$75/non-members

Spend your summer exploring hands-on creativity in Kaleideum's Maker Mondays! This workshop series is designed for middle and high school students who want to experiment, make, and explore different ways ideas become real. Each session focuses on a unique art or design process — from sewing and bookmaking to printmaking, sculpture, and digital fabrication. Participants will learn new skills, express their ideas, and create take-home projects in a supportive, fun, and maker-friendly environment.



Monday, June 1

Sewing Studio: Make It Useful

Learn basic sewing skills while creating a functional project like a tote bag or pillow. Participants will explore fabric, simple machine sewing, and customization techniques to make something both practical and personal.



Monday, June 15

Print Studio: Lino Cuts

Design, carve, and print bold images using linoleum block printing. Teens will learn how artists use relief printing to create powerful visuals while experimenting with repetition, contrast, and texture.

Summer Teen Workshops are separate from Camp Kaleideum. **Please register at kaleideum.org/camps**. Don't wait — space is limited for some workshops.



Monday, June 29

Build-A-Book Studio

Create a handmade book from start to finish. Participants will learn simple bookbinding techniques and fill their books with drawings, prints, writing, or collage, turning ideas and stories into a tangible object.



Monday, July 13

Stop Motion + Wire Sculpture

Bring stories to life through movement and form. Teens will build wire sculptures and use stop-motion animation techniques to create short films that explore storytelling, pacing, and visual problem-solving.



Monday, July 27

Art for Impact: Posters & Prints

Use art as a tool for communication and change. Participants will design bold posters inspired by protest art and letterpress aesthetics, focusing on message, typography, and visual impact.



Monday, August 10

Laser Design Lab

Design on the computer and turn ideas into physical objects using a laser cutter. Working within a provided template, teens will customize and produce a laser-cut piece while learning the basics of digital fabrication. *Space is limited.*

Summer Teen Workshops are separate from Camp Kaleideum. **Please register at kaleideum.org/camps.** Don't wait — space is limited for some workshops.



KALEIDEUM iNVENTION CONVENTION

Where Young Inventors Get Their Start

WHAT IS KIC?

Kaleideum Invention Convention seeks to inspire and empower the next generation of innovators by being a vibrant hub for creativity, collaboration, and hands-on learning experiences in science, technology, engineering, and math.

CURRICULUM

Our K-12 Invention Convention curriculum and methods have been developed and put to the test by educators for more than 30 years. Our curriculum follows a framework that uses the steps of the invention process. It enables students to understand invention as it takes place in the real world every day.



Create your next a-ha moment!



CUSTOMIZABLE CURRICULUM

KIC is customizable to meet your student's needs and goals, whether integrating STEM into existing curriculum or creating a standalone program. Our team can work with you to develop a program that meets your goals.



HANDS-ON LEARNING

KIC offers hands-on learning experiences that foster critical thinking, problem-solving, and creativity, reinforcing STEM understanding and deepening student interest.



INDEPENDENT INVENTORS

Most K-12 students participate in the Invention Convention program through their school or community organization. However, if none of those options are available, K-12 students in North Carolina may participate as an independent Inventor!

Email: atuttle@kaleideum.org

Prism is an engineering and innovation initiative made possible by the generous support of the David Mounts Gonzales Foundation. **Prism** encourages Pre-K through 12th grade students living and learning in greater Winston-Salem, NC, to participate in creative, inquiry-based STEAM (science, technology, engineering, arts, and math) learning and exploration in an informal educational setting. Camps with the **Prism** symbol are part of the initiative.



DAVID MOUNTS GONZALES

F O U N D A T I O N



Camp Kaleideum

is supported by



Become a Member

Join Kaleideum to receive the member rate for camps
AND enjoy the member discount programs that we have throughout the year!



Enjoy All the Benefits of Kaleideum Membership!

- Free admission for unlimited visits
- 10% discount in the gift shop
- Discounts on Camp Kaleideum
- Discounts on birthday parties
- Free or reduced admission to more than 300 ASTC Science Centers worldwide. Please make sure you show your membership card with the ASTC/ACM sticker on it at other locations.
- 50% off general admission for up to six people at all museums participating in the ACM Reciprocal Program. Please make sure you show your large membership card with the ASTC/ACM sticker on it at other locations.

Memberships purchased online at kaleideum.org/support/memberships or by phone are available for immediate use; however, membership cards are typically mailed within a week from purchase date. If you have questions about receiving your new membership card for Kaleideum, please call (336) 767-6730.

Membership Levels

Super Plus: \$500

- Up to 10 individuals living in the household, plus anyone who cares for those individuals such as nannies, one-on-one, babysitter, etc.
- Reciprocal benefits with museums affiliated with ASTC and ACM*.
- Free parking in the Liberty Plaza Parking Deck when visiting the museum.
- Donation to the Kaleideum Annual Fund.

Super: \$250

- Up to 10 individuals living in the household, plus anyone who cares for those individuals such as nannies, one-on-one, babysitter, etc.
- Reciprocal benefits with museums affiliated with ASTC and ACM*.

Quadruple: \$200

- Four individuals
- Reciprocal benefits with museums affiliated with ASTC and ACM*.

Triple: \$175

- Three individuals
- Reciprocal benefits with museums affiliated with ASTC and ACM*.

Double: \$150

- Two individuals
- Reciprocal benefits with museums affiliated with ASTC and ACM*.

Single: \$125

- Single adult
- Reciprocal benefits with museums affiliated with ASTC and ACM*.

*ASTC is the Association of Science Technology Centers. ACM is the Association of Children's Museums. For more information about these and other membership benefits, visit kaleideum.org/support/memberships.

Membership fees are subject to applicable NC State Sales and Use Tax.

Kaleideum Admission

Sales tax will be added to admission prices

Adults	\$15
Youth (Ages 1-19)	\$12
Seniors (Ages 62+).....	\$13
Ages 11 Months and Under.....	Free
Members.....	Free
<i>Museums for All</i> *	\$3
Military Personnel**	\$2 off admission during school year (with valid military ID)



*Kaleideum is a member of *Museums for All*, a signature program of the Association of Children’s Museums (ACM) and the Institute of Museum and Library Services (IMLS) that enables families to visit Kaleideum for a minimal fee of \$3 per person (+ tax) upon presentation of an Electronic Benefits Transfer (EBT) card.



Kaleideum is a **Blue Star Museum. We offer free admission to the nation’s active-duty military personnel and their families, including National Guard and Reserve, from Armed Forces Day through Labor Day. **Blue Star Museum** admission at Kaleideum is made possible through support from Triumph.



Museum Hours

Summer (Memorial Day through Labor Day)

Monday-Friday.....	9 am-5 pm
Saturday-Sunday	10 am-5 pm

School Year

Monday For Members Only	9 am-Noon
Tuesday-Friday	9 am-5 pm
Saturday-Sunday	10 am-5 pm



Discounted Admission after 5 pm
Open Until 8 pm
First Friday of the Month



Teens, tweens and families with kids of all ages, \$5 Friday Night is back! On the first Friday of the month, Kaleideum will be open until 8 pm, and admission is just \$5 per person (normally \$15 for adults, \$12 for children). *Museums for All* pricing still applies, and members are always free! Laser shows in the Digital Dome are an additional fee (\$3 members; \$5 non-member).



120 West 3rd Street
Winston-Salem, NC 27101

kaleideum.org



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WHERE LEARNING AND FUN COLLIDE

Every visit tells a story. Scan to become a member today and discover the next act.



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